| | | SOF | TWARE ENG | INEERING | | |
|---------|----------------------------------------------------------------|------------------|--------------|----------------------------------------------------------|------------------|--|
| | 1st Year Fall | | | 1st Year Spring | | |
| | COURSE CODE AND NAME | CREDIT | | COURSE CODE AND NAME | CREDIT | |
| 1 | COM101 ENGLISH I | (3, 0) 3 | 9 | COM108 HISTORY | (2, 0) 2 | |
| 2 | COM111 CHEMISTRY | (3, 0) 3 | 10 | COM110 ENGLISH II | (3, 0) 3 | |
| 3 | COMP117 COMPUTING FOUNDATIONS | (3, 2) 4 | 11 | COM122 PHYSICS II | (3, 0) 3 | |
| 4 | COMP119 INTRODUCTION TO PROFESSION | (2, 0) 0 | 12 | COMP124 COMPUTER PROGRAMMING | (3, 2) 4 | |
| 5 | ENG111 CHEMISTRY LAB | (0, 2) 1 | 13 | ENG122 PHYSICS II LAB | (0, 2) 1 | |
| 6 | ENG121 PHYSICS I LAB | (0, 2) 1 | 14 | MATH109 LINEAR ALGEBRA | (3, 0) 3 | |
| 7 | ENG131 PHYSICS I | (3, 0) 3 | 15 | MATH110 CALCULUS II | (3, 2) 4 | |
| 8 | MATH101 CALCULUS I | (3, 2) 4 | | | | |
| | | 19 | | | 20 | |
| | 2nd Year Fall | | | 2nd Year Spring | | |
| | COURSE CODE AND NAME | CREDIT | | COURSE CODE AND NAME | CREDIT | |
| 16 | COMP205 DIGITAL LOGIC DESIGN | (3, 2) 4 | 21 | COMP214 OPERATING SYSTEMS | (3, 0) 3 | |
| 17 | COMP209 DISCRETE MATHEMATICS | (3, 0) 3 | 22 | COMP218 OBJECT ORIENTED PROGRAMMING I | (3, 2) 4 | |
| 18 | COMP217 DATA STRUCTURES | (3, 2) 4 | 23 | LEUXX1 FREE ELECTIVE II | (3, 0) 3 | |
| 19 | LEUXX2 FREE ELECTIVE I | (3, 0) 3 | 24 | MATH224 ENGINEERING MATHS | (3, 0) 3 | |
| 20 | MATH201 ORDINARY DIFFERENTIAL EQUATIONS | (3, 2) 4 | 25 | MATH226 PROBABILITY & STATISTIC METHODS | (3, 0) 3 | |
| | | | 26 | SENG212 SOFTWARE REQUIREMENTS ANALYSIS AND SPECIFICATION | (3, 0) 3 | |
| | | 18 | | | 19 | |
| | 3rd Year Fall | | | 3rd Year Spring | | |
| | COURSE CODE AND NAME | CREDIT | | COURSE CODE AND NAME | CREDIT | |
| 27 | COMP315 OBJECT ORIENTED PROGRAMMING II | (3, 2) 4 | 32 | COM106 TURKISH | (2, 0) 2 | |
| 28 | COMP335 ANALYSIS OF ALGORITHMS | (3, 0) 3 | 33 | COMP342 COMPUTER NETWORKS | (3, 0) 3 | |
| 29 | COMP337 DATABASE MANAGEMENT SYSTEMS | (3, 2) 4 | 34 | COMP364 PRINCIPLES OF PROGRAMMING LANGUAGES | (3, 2) 4 | |
| 30 | COMP339 SYSTEMS PROGRAMMING | (3, 0) 3 | 35 | SENG308 SOFTWARE QUALITY ASSURANCE AND TESTING | (3, 0) 3 | |
| 31 | SENG305 SOFTWARE DESIGN AND ARCHITECTURE | (3, 0) 3 | 36 | SENG312 HUMAN COMPUTER INTERACTION | (3, 0) 3 | |
| | | | 37 | COMPXX1 TECHNICAL ELECTIVE I | (3, 0) 3 | |
| | | 17 | | | 18 | |
| | 4th Year Fall | | | 4th Year Spring | | |
| | COURSE CODE AND NAME | CREDIT | | COURSE CODE AND NAME | CREDIT | |
| | ECON413 ENGINEERING ECONOMICS | (3, 0) 3 | | ENGG434 ENGINEERING ETHICS | (3, 0) 3 | |
| 39 | BUSN461 STRATEGIC PLANNING AND MANAGEMENT | (3, 0) 3 | 46 | SENG450 GRADUATION PROJECT II | (0, 6) 3 | |
| | SENG360 SUMMER TRAINING | (0, 0) 0 | | COMPXX4 TECHNICAL ELECTIVE IV | (3, 0) 3 | |
| | SENG407 SOFTWARE PROJECT MANAGEMENT | (3, 0) 3 | | COMPXX5 TECHNICAL ELECTIVE V | (3, 0) 3 | |
| | SENG451 GRADUATION PROJECT I | (0, 3) 1 | 49 | COMPXX6 TECHNICAL ELECTIVE VI | (3, 0) 3 | |
| - | COMPXX2 TECHNICAL ELECTIVE II | (3, 0) 3 | | | | |
| 44 | COMPXX3 TECHNICAL ELECTIVE III | (3, 0) 3 | | | | |
| | | 16 | | | 15 | |
| | | | NICAL ELECTI | | | |
| CODE | COURSE NAME | CREDIT | CODE | COURSE NAME | CREDIT | |
| EE431 | PRINCIPLES OF DIGITAL IMAGE PROCESSING | (3-0)3 | | ARTIFICIAL INTELLIGENCE | (3-0)3 | |
| | ARTIFICIAL NEURAL NETWORKS | (3-0)3 | EE419 | WIRELESS COMMUNICATION | (3-0)3 | |
| | INTERNET PROGRAMMING | (3-0)3 | | JAVA PROGRAMMING | (3-0)3 | |
| COMP461 | AUTOMATA THEORY | (3-0)3 | COMP463 | MODERN PROGRAMMING PLATFORM | (3-0)3 | |
| | | | | | | |
| | ADVANCED COMPUTER GRAPHICS DISCRETE EVENT SYSTEM SIMULATION | (3-0)3 (3-0)3 | | DATABASE SECURITY PATTERN RECOGNITION | (3-0)3 (3-0)3 | |